

**Cavalry Squad – 170 points**

Cavalry squads were still used by the Chinese National Revolutionary Army at the beginning of the war. These units operated primarily as mobile infantry, normally dismounting to fight. Soon becoming obsolete for actual combat duty they were still used for some time as scouts or message runners.

Type	Size	Move	Close Combat	Target	Save	Kill	Traits
Corporal	1	4"	D6	4+	6+	6+	Take Cover!
Corporal (mounted)	1	12"	D6+1	5+	5+	6+	Take Cover!
Soldier	1	4"	D6	4+	6+	6+	Take Cover!
Soldier (mounted)	1	12"	D6+1	5+	5+	6+	Take Cover!

**Unit:** Corporal (unit leader) with Mauser pistol, and 9 Soldiers with Hanyang 88 rifle.

**Mounted:** The squad may start mounted or unmounted. The squad must however dismount before being able to fire their weapons. To perform a shoot action the unit must take a ready action to dismount. When dismounted the unit can perform shoot actions as normal. It is presumed that the horses are still nearby, so to mount the horses again simply another Ready action must be taken.

**Options:**

- The Corporal may swap the Hanyang 88 rifle for a Mauser Auto Carbine or MP-28 for +0 points.

Weapon	Range	Damage	Traits
Hanyang 88 Rifle	24"	D6	Concentrate Fire
Mauser Auto Carbine or MP-28 SMG	12"	3xD6	Concentrate Fire
Mauser Pistol	12"	D6	



## Support Assets

### HMG Team – 80 points

Chinese National Revolutionary Army HMG teams provided crucial sustained fire support. Lethal even at long range because of the HMG's remarkable reach, these teams could create large fields of deadly fire.

Type	Size	Move	Close Combat	Target	Save	Kill	Traits
Corporal	1	4"	D6	4+	6+	6+	Take Cover!
Soldier	1	4"	D6	4+	6+	6+	Take Cover!



**Unit:** Corporal (unit leader) with Mauser pistol, Soldier with MG08 HMG, Soldier (Loader) with Mauser pistol, Soldier (Ammunition Bearer) with Hanyang 88 rifle.

Weapon	Range	Damage	Traits
Hanyang 88 Rifle	24"	D6	Concentrate Fire
Mauser Pistol	12"	D6	-
MG08 HMG	48"	2xD6+1	Auto, Double Suppression, Prone

### Mortar Team – 75 points

Laying down bombardment after bombardment, the mortar teams provided light indirect fire support.

Type	Size	Move	Close Combat	Target	Save	Kill	Traits
Corporal	1	4"	D6	4+	6+	6+	Take Cover!
Soldier	1	4"	D6	4+	6+	6+	Take Cover!

**Unit:** Corporal (unit leader) with Mauser pistol, Soldier with 81mm Mortar (FaF), 2 Soldiers with Hanyang 88 rifle.

Weapon	Range	Damage	Traits
81mm Mortar	48"	D6	Artillery, Lethal Zone/3", Ready, Slow
Hanyang 88 Rifle	24"	D6	Concentrate Fire
Mauser Pistol	12"	D6	-

**Sniper – 30 points**

Independent Sniper could hide and disrupt an enemy's plans.

Type	Size	Move	Close Combat	Target	Save	Kill	Traits
Soldier	1	5"	D6+1	4+	6+	6+	Take Cover!



**Unit:** Soldier (unit leader) with Scoped Hanyang 88 Sniper rifle.

**Ambush:** This unit may be concealed in an area of terrain outside the enemy's deployment zone before the game begins. Note the location of the unit before any models are deployed on the table. You can reveal the ambush by placing the section on the table at any time after a unit (friendly or otherwise) has completed an action. However, the unit must be revealed by the end of turn three or be counted as destroyed.

**Fanatic:** This unit automatically discards all Suppression dice.

**Stealthy:** If this unit is in Cover and did not make a Shoot action or reaction in the last turn, enemy models more than 20" away may not draw Line of Sight to it.

Weapon	Range	Damage	Traits
Scoped Hanyang 88 Sniper Rifle	36"	D6	Accurate, Scoped

**2cm Flak 30/38 AA Gun – 75 points**

The 2cm Flak 30/38 AA Gun was the most popular light AA gun of the Chinese National Revolutionary Army during early war.

Type	Size	Move	Close Combat	Target	Save	Kill	Traits
Corporal	1	4"	D6	4+	6+	6+	Take Cover!
Soldier	1	4"	D6	4+	6+	6+	Take Cover!



**Unit:** Corporal (unit leader) with Mauser pistol, Soldier with 2cm Flak 30/38 AA Gun, Soldier with Hanyang 88 rifle.

**Crew Weapon:** The 2cm Flak 30/38 AA Gun can only shoot if at least one crew member is in base contact with it.

**Options:**

- Up to 2 extra 2cm Flak 30/38 AA Gun teams may be added to the unit for +75 points each.

Weapon	Range	Damage	Traits
2cm Flak 30/38 AA Gun	48"	D6+3	AA, Slow
Hanyang 88 Rifle	24"	D6	Concentrate Fire
Mauser Pistol	12"	D6	-